

We're excited to introduce **TTS|Universal On Demand**, our online subscription service offering a wide variety of online PLD and learning resources that can be accessed by teachers and students from anywhere.

With the combined efforts of our PLD Facilitators and Tech Experts, we have created a series of digital learning resources uniquely designed for elevating and simplifying the digital education landscape.

Develop digital skills throughout the year with a range of always available, on demand resources – **all for \$100 per teacher per quarter.**

Subscribe now to help support your staff and strengthen digital fluency at your school.

What's included?

TTS|Universal Minecraft Worlds

Elevate your lessons with access to our hosted Minecraft Server and five pre-made Minecraft Worlds. Designed by TTS Facilitator Steve Voisey specifically for digital learning, each of these pre-made worlds includes a series of shared virtual classroom activities which range from one hour to several weeks to complete.

On Demand PLD Courses

Delivered online and accessible directly through Launchpad, all teachers have their choice between three online PLD courses to complete throughout each term. Designed by our TTS Facilitators, these courses cover a range of digital topics and include a chance to apply what they have learned and get direct feedback, ensuring participants get out of each course at least as much as they put in.

Launchpad Pro

We're constantly working on finding new and more straightforward ways for teachers to track their students' progression and digital engagement levels. **TTS|Universal On Demand** subscribers will have access to new features and enhanced Launchpad analytics, including a new option to designate multiple admin users.

Folio

Engage students with authentic New Zealand context learning resources with the digital learning platform, Folio. Folio has over 1,000 hours of education content available, all of which is compatible to integrate with and link to directly from our Minecraft Worlds.



What is Minecraft: Education Edition?

Minecraft: Education Edition is a game-based learning platform that promotes creativity, collaboration, and problem-solving in an immersive digital environment. Educators in more than 115 countries are using Minecraft: Education Edition across the curriculum!

Minecraft is educational because it enhances creativity, problem-solving, self-direction, collaboration, and other life skills. In the classroom, Minecraft complements the curriculum, including reading, writing, mathematics and social sciences. Importantly, Minecraft also instils business principles, STEM knowledge, and a global perspective.

Why use Minecraft in Education?

When used effectively, Minecraft can:

| Enhance Life Skills

Creativity, Problem-Solving, Self-Direction, Collaboration

| Complement School Skills

Literacy, Numeracy, Social Sciences, Science

| Develop Business / Entrepreneurial Skills

Business Principles, Science, Technology, Engineering, Maths (STEM Skills), Global Perspectives

Modelling Good Practice:

Like most digital tools, when Minecraft is used well it can enhance the teaching and learning outcomes in the classroom. When used poorly, it can be harmful or act simply as a reward or babysitter.

The analogy of Lego is a good example: If you put students in front of a tub of Lego and leave them alone with zero instruction they'll build. But, often, it is purposeless building. To start using Lego effectively, it is handy to start with a set that has instructions and a model that has a purpose. "Build this robot to draw a square" or "build this model house to look at floorplans" etc. After scaffolding this learning, students can then use the skills and knowledge they developed through these lessons to then demonstrate other learning through Lego.

Our Minecraft experience comes with five such scaffolded worlds and opportunities. They give a step by step guide for teachers to teach the lessons, relating them to the New Zealand Curriculum and digital fluency objectives. These act as models for teachers to follow when building and designing their own and future lessons.